

Apply for Psychophysiology Research Position

VRPSYCH lab at ICT

<http://vrpsych.ict.usc.edu/>

The VRPSYCH Lab is looking for a graduate (or advanced undergraduate) student worker. This position is primarily concerned with examining issues related to the structure and acquisition of performance in virtual environments and extending current theory on neurocognitive performance within virtual environments. The successful candidate will have experience of one or more of the following:

1. Performance measurement and training using low and/or high fidelity simulation technologies.
2. Assessment of psychophysiological indices. (EEG, HR, BP, respiration, SCR, etc). Experience using Biopac's MP150 system would be useful.
3. Hands on experience of creating an experimental set-up conducive to synchronous measurement of virtual reality performance using multiple systems (e.g., ASL, Biopac, Simulator).



Virtual Classroom



Virtual Humans



Virtual Iraq

Please send a resume to Thomas D. Parsons, PhD at tparsons@usc.edu

*The VRPSYCH lab at USC's Institute for Creative Technologies researches
Virtual Reality, Psychology, Rehabilitation, and Social Neuroscience.
It is co-directed by Albert "Skip" Rizzo, PhD and Thomas D. Parsons, PhD.*