



Apply for an Undergraduate Research Position

VRPSYCH lab at ICT

<http://vrpsych.ict.usc.edu/>

FALL 2007



Virtual Classroom



Virtual Humans



Virtual Iraq

Help us with our research:

- Virtual Environments
- Virtual Humans
- Psychology/Neuropsychology
- Social Neuroscience
- Neuropsychometrics
- Psychophysiology

Help us implement our technology for social neuroscience research

This opportunity affords excellent training in psychological assessment and research methodology. The successful candidate will be involved in a variety of research studies in social neuroscience and virtual reality.

This position requires 15-20 hours per week of your effort and you will receive a stipend of \$1450 for this semester's work.

Opportunities will be available for research projects relating to virtual reality, brain computer interaction, virtual humans, and neuropsychology.

Please send a resume to Teri Silva at Silva@ict.usc.edu

The VRPSYCH lab at USC's Institute for Creative Technologies researches Virtual Reality, Psychology, Rehabilitation, and Social Neuroscience. It is co-directed by Albert "Skip" Rizzo, PhD and Thomas D. Parsons, PhD.